# Package 'rphylopic'

April 23, 2024

Title Get Silhouettes of Organisms from PhyloPic

```
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      to fetch silhouette images of organisms. Includes functions for adding
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```

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# Description

Specify existing images, taxonomic names, or PhyloPic uuids to add PhyloPic silhouettes as a separate layer to an existing ggplot plot.

```
add_phylopic(
  img = NULL,
 name = NULL,
 uuid = NULL,
  filter = NULL,
 х,
 у,
 ysize = Inf,
 alpha = 1,
  color = NA,
  fill = "black",
 horizontal = FALSE,
  vertical = FALSE,
  angle = 0,
 remove_background = TRUE,
  verbose = FALSE
)
```

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### **Arguments**

img	A Picture or png array object, e.g., from using get_phylopic().
name	character. A taxonomic name to be passed to get_uuid().
uuid	character. A valid unid for a PhyloPic silhouette (such as that returned by $get\_uuid()$ or $pick\_phylopic()$ ).
filter	character. Filter by usage license if name is defined. Use "by" to limit results to images which do not require attribution, "nc" for images which allows commercial usage, and "sa" for images without a ShareAlike clause. The user can also combine these filters as a vector.
x	numeric. x value of the silhouette center.
У	numeric. y value of the silhouette center.
ysize	numeric. Height of the silhouette. The width is determined by the aspect ratio of the original image. If "Inf", the default, the height will be as tall as will fit within the plot area.
alpha	numeric. A value between 0 and 1, specifying the opacity of the silhouette (0 is fully transparent, 1 is fully opaque).
color	character. Color of silhouette outline. If "original" or NA is specified, the original color of the silhouette outline will be used (usually the same as "transparent"). To remove the outline, you can set this to "transparent".
fill	character. Color of silhouette. If "original" is specified, the original color of the silhouette will be used (usually the same as "black"). If color is specified and fill is NA, color will be used as the fill color (for backwards compatibility). To remove the fill, you can set this to "transparent".
horizontal	logical. Should the silhouette be flipped horizontally?
vertical	logical. Should the silhouette be flipped vertically?
angle	numeric. The number of degrees to rotate the silhouette clockwise. The default is no rotation.
remove_backgrou	
	logical. Should any white background be removed from the silhouette(s)? See recolor_phylopic() for details.
verbose	$\label{logical.} \begin{tabular}{l} logical. Should the attribution information for the used silhouette(s) be printed to the console (see {\tt get\_attribution()})? \end{tabular}$

### **Details**

One (and only one) of img, name, or unid must be specified. Use parameters x, y, and ysize to place the silhouette at a specified position on the plot. The aspect ratio of the silhouette will always be maintained.

x and/or y may be vectors of numeric values if multiple silhouettes should be plotted at once. In this case, any other arguments (except for remove\_background) may also be vectors of values, which will be recycled as necessary.

When specifying a horizontal and/or vertical flip **and** a rotation, the flip(s) will always occur first. If you would like to customize this behavior, you can flip and/or rotate the image within your own workflow using flip\_phylopic() and rotate\_phylopic().

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Note that png array objects can only be rotated by multiples of 90 degrees. Also, outline colors do not currently work for png array objects.

#### **Examples**

```
## Not run:
# Put a silhouette behind a plot based on a taxonomic name
library(ggplot2)
ggplot(iris) +
  add_phylopic(x = 6.1, y = 3.2, name = "Iris", alpha = 0.2) +
  geom_point(aes(x = Sepal.Length, y = Sepal.Width))
# Put a silhouette in several places based on UUID
posx <- runif(10, 0, 10)
posy <- runif(10, 0, 10)
sizey <- runif(10, 0.4, 2)
angle <- runif(10, 0, 360)
hor <- sample(c(TRUE, FALSE), 10, TRUE)</pre>
ver <- sample(c(TRUE, FALSE), 10, TRUE)</pre>
fills <- sample(c("black", "darkorange", "grey42", "white"), 10,
  replace = TRUE)
alpha <- runif(10, 0.3, 1)
p <- ggplot(data.frame(cat.x = posx, cat.y = posy), aes(cat.x, cat.y)) +</pre>
  geom_blank() +
  add_phylopic(uuid = "23cd6aa4-9587-4a2e-8e26-de42885004c9",
               x = posx, y = posy, ysize = sizey,
               fill = fills, alpha = alpha, angle = angle,
               horizontal = hor, vertical = ver)
p + ggtitle("R Cat Herd!!")
## End(Not run)
```

add\_phylopic\_base

Add PhyloPics to a base R plot

### Description

Specify existing images, taxonomic names, or PhyloPic unids to add PhyloPic silhouettes on top of an existing base R plot (like points()).

```
add_phylopic_base(
  img = NULL,
  name = NULL,
  uuid = NULL,
  filter = NULL,
  x = NULL,
```

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```
y = NULL,
ysize = NULL,
alpha = 1,
color = NA,
fill = "black",
horizontal = FALSE,
vertical = FALSE,
angle = 0,
remove_background = TRUE,
verbose = FALSE
```

#### **Arguments**

verbose

img A Picture or png array object, e.g., from using get\_phylopic(). name character. A taxonomic name to be passed to get\_uuid(). character. A valid uuid for a PhyloPic silhouette (such as that returned by uuid get\_uuid() or pick\_phylopic()). filter character. Filter by usage license if name is defined. Use "by" to limit results to images which do not require attribution, "nc" for images which allows commercial usage, and "sa" for images without a ShareAlike clause. The user can also combine these filters as a vector. numeric. x value of the silhouette center. Ignored if y and ysize are not speci-Х numeric. y value of the silhouette center. Ignored if x and ysize are not speci-У fied. ysize numeric. Height of the silhouette. The width is determined by the aspect ratio of the original image. Ignored if x and y are not specified. alpha numeric. A value between 0 and 1, specifying the opacity of the silhouette (0 is fully transparent, 1 is fully opaque). color character. Color of silhouette outline. If "original" or NA is specified, the original color of the silhouette outline will be used (usually the same as "transparent"). To remove the outline, you can set this to "transparent". character. Color of silhouette. If "original" is specified, the original color of fill the silhouette will be used (usually the same as "black"). If color is specified and fill is NA, color will be used as the fill color (for backwards compatibility). To remove the fill, you can set this to "transparent". horizontal logical. Should the silhouette be flipped horizontally? vertical logical. Should the silhouette be flipped vertically? angle numeric. The number of degrees to rotate the silhouette clockwise. The default is no rotation. remove\_background logical. Should any white background be removed from the silhouette(s)? See recolor\_phylopic() for details.

to the console (see get\_attribution())?

logical. Should the attribution information for the used silhouette(s) be printed

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#### **Details**

One (and only one) of img, name, or unid must be specified. Use parameters x, y, and ysize to place the silhouette at a specified position on the plot. If all three of these parameters are unspecified, then the silhouette will be plotted to the full height and width of the plot. The aspect ratio of the silhouette will always be maintained (even when a plot is resized). However, if the plot is resized after plotting the silhouette, the absolute size and/or position of the silhouette may change.

Any argument (except for remove\_background) may be a vector of values if multiple silhouettes should be plotted. In this case, all other arguments may also be vectors of values, which will be recycled as necessary to the length of the longest vector argument.

When specifying a horizontal and/or vertical flip **and** a rotation, the flip(s) will always occur first. If you would like to customize this behavior, you can flip and/or rotate the image within your own workflow using flip\_phylopic() and rotate\_phylopic().

Note that png array objects can only be rotated by multiples of 90 degrees. Also, outline colors do not currently work for png array objects.

# **Examples**

```
## Not run:
# single image
plot(1, 1, type = "n", main = "A cat")
add_phylopic_base(uuid = "23cd6aa4-9587-4a2e-8e26-de42885004c9",
                  x = 1, y = 1, y = 0.4)
# lots of images using a uuid
posx <- runif(10, 0, 1)</pre>
posy <- runif(10, 0, 1)</pre>
size <- runif(10, 0.1, 0.3)
angle <- runif(10, 0, 360)
hor <- sample(c(TRUE, FALSE), 10, TRUE)</pre>
ver <- sample(c(TRUE, FALSE), 10, TRUE)</pre>
fills <- sample(c("black", "darkorange", "grey42", "white"), 10,
               replace = TRUE)
plot(posx, posy, type = "n", main = "A cat herd")
add_phylopic_base(uuid = "23cd6aa4-9587-4a2e-8e26-de42885004c9",
                  x = posx, y = posy, ysize = size,
                  fill = fills, angle = angle,
                  horizontal = hor, vertical = ver)
# Example using a cat background
cat <- get_phylopic("23cd6aa4-9587-4a2e-8e26-de42885004c9")</pre>
# setup plot area
plot(posx, posy, type = "n", main = "A cat herd, on top of a cat",
     xlim = c(0, 1), ylim = c(0, 1))
# plot background cat
add_phylopic_base(img = cat, alpha = 0.2)
# overlay smaller cats
add_phylopic_base(img = cat, x = posx, y = posy, ysize = size, alpha = 0.8)
## End(Not run)
```

add\_phylopic\_legend

Add a PhyloPic legend for a base R plot

### **Description**

Specify existing images, taxonomic names, or PhyloPic unids to add PhyloPic silhouettes as a legend to an existing base R plot (like legend()).

# Usage

```
add_phylopic_legend(
    x,
    y = NULL,
    legend,
    img = NULL,
    name = NULL,
    uuid = NULL,
    ysize = NULL,
    color = NA,
    fill = "black",
    ...
)
```

### **Arguments**

X	numeric or character. Either the x coordinate to be used to position the legend or a keyword accepted by legend() such as "topleft", "topright", "bottomleft", and "bottomright".
у	numeric. The y coordinate to be used to position the legend. Can be NULL (default) if using keywords in $\boldsymbol{x}$ .
legend	character. A character vector of the labels to appear in the legend.
img	A Picture or png array object, e.g., from using get_phylopic().
name	character. A taxonomic name to be passed to get_uuid().
uuid	character. A valid unid for a PhyloPic silhouette (such as that returned by $get\_uuid()$ or $pick\_phylopic()$ ).
ysize	numeric. Height of the legend $silhouette(s)$ . The width is determined by the aspect ratio of the original image.
color	character. Color of silhouette outline. If "original" or NA is specified, the original color of the silhouette outline will be used (usually the same as "transparent"). To remove the outline, you can set this to "transparent".
fill	character. Color of silhouette. If "original" is specified, the original color of the silhouette will be used (usually the same as "black"). If color is specified and fill is NA, color will be used as the fill color (for backwards compatibility). To remove the fill, you can set this to "transparent".
	Additional arguments passed to legend().

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#### **Details**

This function can be used to add PhyloPic silhouettes as a legend to a base R plot. Arguments available in legend() can be used and passed via . . . . Note that not all arguments in legend() are compatible with add\_phylopic\_legend(). These include arguments for modifying lines (e.g. lty, lwd, seg.len), points (e.g. pch, pt.lwd), and shading (e.g. angle and density). This is due to add\_phylopic\_legend() using add\_phylopic\_base() to generate the legend symbols. However, arguments for adjusting the legend appearance such as text (e.g. cex), legend box (e.g. bg), and color (e.g. border) are compatible.

#### **Examples**

```
# Get UUIDs
uuids <- get_uuid(name = "Canis lupus", n = 2)
# Generate empty plot
plot(0:10, 0:10, type = "n", main = "Wolves")
# Add data points
add_phylopic_base(uuid = uuids,
    color = "black", fill = c("blue", "green"),
    x = c(2.5, 7.5), y = c(2.5, 7.5), ysize = 2)
# Add legend
add_phylopic_legend(uuid = uuids,
    ysize = 0.5, color = "black", fill = c("blue", "green"),
    x = "bottomright", legend = c("Wolf 1", "Wolf 2"),
    bg = "lightgrey")</pre>
```

browse\_phylopic

Browse PhyloPic for a given taxonomic name or uuid

### **Description**

This function provides a convenient way to browse PhyloPic for a given taxonomic name of uuid.

### Usage

```
browse_phylopic(name = NULL, uuid = NULL)
```

### **Arguments**

name character. A taxonomic name. Various taxonomic levels are supported (e.g. species, genus, family).

uuid character. A PhyloPic image uuid, as acquired by get\_uuid().

### **Details**

This function returns a PhyloPic url for an input name or uuid and opens the user's default web browser at this url. If no name or uuid is supplied, the base url of PhyloPic images is returned and opened instead.

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### Value

A character vector of a valid PhyloPic url for the specified name or uuid. If no name or uuid is supplied, the base url of PhyloPic images is returned.

### **Examples**

```
## Not run:
url <- browse_phylopic(name = "Acropora cervicornis")
## End(Not run)</pre>
```

flip\_phylopic

Flip a PhyloPic silhouette along its horizontal and/or vertical axis

# Description

The picture can be a Picture or png array object, e.g., from using get\_phylopic().

### Usage

```
flip_phylopic(img, horizontal = TRUE, vertical = FALSE)
```

# **Arguments**

img A Picture or png array object, e.g., from using get\_phylopic().

horizontal logical. Should the silhouette be flipped horizontally? vertical logical. Should the silhouette be flipped vertically?

### Value

A Picture or png array object (matching the type of img)

#### See Also

```
Other transformations: recolor_phylopic(), rotate_phylopic()
```

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geom\_phylopic

Geom for adding PhyloPic silhouettes to a plot

### **Description**

This geom acts like ggplot2::geom\_point(), except that the specified silhouettes are used as points. Silhouettes can be specified by their name, uuid, or image objects (img).

### **Usage**

```
geom_phylopic(
 mapping = NULL,
  data = NULL,
  stat = "identity",
  position = "identity",
  na.rm = FALSE,
  show.legend = FALSE,
  inherit.aes = TRUE,
  remove_background = TRUE,
  verbose = FALSE,
  filter = NULL
)
```

### **Arguments**

mapping Set of aesthetic mappings created by aes(). If specified and inherit.aes =

TRUE (the default), it is combined with the default mapping at the top level of

the plot. You must supply mapping if there is no plot mapping.

data The data to be displayed in this layer. There are three options:

> If NULL, the default, the data is inherited from the plot data as specified in the call to ggplot().

> A data. frame, or other object, will override the plot data. All objects will be fortified to produce a data frame. See fortify() for which variables will be

> A function will be called with a single argument, the plot data. The return value must be a data.frame, and will be used as the layer data. A function can be created from a formula (e.g.  $\sim$  head(.x, 10)).

The statistical transformation to use on the data for this layer, either as a ggproto Geom subclass or as a string naming the stat stripped of the stat\_ prefix (e.g.

"count" rather than "stat\_count")

position Position adjustment, either as a string naming the adjustment (e.g. "jitter" to use position\_jitter), or the result of a call to a position adjustment function.

Use the latter if you need to change the settings of the adjustment.

stat

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Other arguments passed on to layer(). These are often aesthetics, used to set . . . an aesthetic to a fixed value, like colour = "red" or size = 3. They may also be parameters to the paired geom/stat. na.rm If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed. show.legend logical. Should this layer be included in the legends? FALSE, the default, never includes, NA includes if any aesthetics are mapped, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display. inherit.aes If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. borders(). remove\_background logical. Should any white background be removed from the silhouette(s)? See recolor\_phylopic() for details. verbose logical. Should the attribution information for the used silhouette(s) be printed to the console (see get\_attribution())? filter character. Filter by usage license if using the name aesthetic. Use "by" to limit results to images which do not require attribution, "nc" for images which allows commercial usage, and "sa" for images without a ShareAlike clause. The user can also combine these filters as a vector.

#### **Details**

One (and only one) of the img, name, or unid aesthetics must be specified. The img aesthetic can be Picture objects or png array objects, e.g., from using get\_phylopic(). Use the x and y aesthetics to place the silhouettes at specified positions on the plot. The size aesthetic specifies the height of the silhouettes in the units of the y axis. The aspect ratio of the silhouettes will always be maintained.

The color (default: NA), fill (default: "black"), and alpha (default: 1) aesthetics can be used to change the outline color, fill color, and transparency (outline and fill) of the silhouettes, respectively. If color is specified and fill is NA color will be used as the fill color (for backwards compatibility). If "original" is specified for the color aesthetic, the original color of the silhouette outline will be used (usually the same as "transparent"). If "original" is specified for the fill aesthetic, the original color of the silhouette body will be used (usually the same as "black"). To remove the fill or outline, you can set fill or color to "transparent", respectively.

The horizontal and vertical aesthetics can be used to flip the silhouettes. The angle aesthetic can be used to rotate the silhouettes. When specifying a horizontal and/or vertical flip **and** a rotation, the flip(s) will always occur first. If you would like to customize this behavior, you can flip and/or rotate the image within your own workflow using flip\_phylopic() and rotate\_phylopic().

Note that png array objects can only be rotated by multiples of 90 degrees. Also, outline colors do not currently work for png array objects.

### **Aesthetics**

geom\_phylopic understands the following aesthetics:

• x (required)

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- y (required)
- img/uuid/name (one, and only one, required)
- size
- color/colour
- fill
- alpha
- horizontal
- vertical
- angle

Learn more about setting these aesthetics in add\_phylopic().

#### **Examples**

get\_attribution

Get PhyloPic attribution data

# Description

This function provides a convenient way to obtain attribution data for PhyloPic images via an image uuid returned by get\_uuid().

### Usage

```
get_attribution(uuid = NULL, img = NULL, text = FALSE, permalink = FALSE)
```

### **Arguments**

uuid	character. A vector of valid uuid(s) for PhyloPic silhouette(s) such as that returned by get_uuid() or pick_phylopic().
img	A Picture or png array object from get_phylopic(). A list of these objects can also be supplied. If img is supplied, uuid is ignored. Defaults to NULL.
text	logical. Should attribution information be returned as a text paragraph? Defaults to FALSE.
permalink	logical. Should a permalink be created for this collection of uuid(s)? Defaults to FALSE.

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#### **Details**

This function returns image uuid specific attribution data, including: contributor name, contributor uuid, contributor contact, image uuid, license, and license abbreviation. If text is set to TRUE, a text paragraph with the contributor name, year of contribution, and license type is printed and image attribution data is returned invisibly (i.e. using invisible(). If permalink is set to TRUE, a permanent link (hosted by PhyloPic) will be generated. This link can be used to view and share details about the image silhouettes, including contributors and licenses.

#### Value

A list of PhyloPic attribution data for an image uuid or a text output of relevant attribution information.

# Examples

```
## Not run:
# Get valid uuid
uuid <- get_uuid(name = "Acropora cervicornis")
# Get attribution data for uuid
attri <- get_attribution(uuid = uuid)

# Get list of valid uuids
uuids <- get_uuid(name = "Scleractinia", n = 5)
# Get attribution data for uuids
get_attribution(uuid = uuids, text = TRUE)
# Get attribution data for uuids and create permalink
get_attribution(uuid = uuids, text = TRUE, permalink = TRUE)

## End(Not run)</pre>
```

get\_phylopic

Retrieve an image for a given PhyloPic uuid

### **Description**

This retrieves a PhyloPic silhouette as a vectorized or rasterized object.

```
get_phylopic(uuid = NULL, format = "vector", height = 512, preview = FALSE)
## S3 method for class 'Picture'
print(x, ...)
## S3 method for class 'phylopic'
print(x, ...)
```

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### Arguments

uuid	character. A PhyloPic image uuid.
format	character. Format of the image. To return a vectorized image, use "vector". To return a rasterized image, use "raster" and specify a desired height.
height	numeric. If format is "raster", this is the desired height of the raster image in pixels. This is ignored if format is "vector".
preview	logical. If preview is TRUE, the returned image is plotted. Defaults to FALSE.
X	A Picture or png array object, e.g., from using get_phylopic().
	Ignored

#### **Details**

The height argument is ignored if the format argument is not set to "raster". If format is "raster", the height argument specifies the height of the desired raster object. The width of this raster object will be determined by the original aspect ratio of the silhouette. If a pre-rendered raster exists with the desired dimensions, it will be downloaded from PhyloPic. If not, the vector image from PhyloPic will be used to render a raster object of the desired size.

#### Value

If format is "vector", a Picture object is returned. If format is "raster", a png array representing the rasterized image is returned. Either way, the uuid and download url are included as the "uuid" and "url" attributes, respectively.

# **Examples**

```
## Not run:
# uuid
uuid <- "9fae30cd-fb59-4a81-a39c-e1826a35f612"

# Get data for an image
img_svg <- get_phylopic(uuid, format = "vector") # vector format
img_png <- get_phylopic(uuid, format = "raster") # raster format
## End(Not run)</pre>
```

get\_uuid Get a PhyloPic uuid

### **Description**

This function provides a convenient way to obtain a valid uuid or image url for an input taxonomic name. As multiple silhouettes can exist for each species in PhyloPic, this function extracts the primary image.

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### Usage

```
get_uuid(name = NULL, img = NULL, n = 1, filter = NULL, url = FALSE)
```

# Arguments

name	character. A taxonomic name. Various taxonomic levels are supported (e.g. species, genus, family). NULL can also be supplied which will skip the taxonomic filtering of the PhyloPic database.
img	A Picture or png array object from get_phylopic(). A list of these objects can also be supplied. If img is supplied, name and n are ignored. Defaults to NULL.
n	numeric. How many unids should be returned? Depending on the requested name, multiple silhouettes might exist. If n exceeds the number of available images, all available unids will be returned. This argument defaults to 1.
filter	character. Filter uuid(s) by usage license. Use "by" to limit results to image uuids which do not require attribution, "nc" for image uuids which allow commercial usage, and "sa" for image uuids without a ShareAlike clause. The user can also combine these filters as a vector.
url	logical. If FALSE (default), only the uuid is returned. If TRUE, a valid PhyloPic image url of the uuid is returned.

### **Details**

This function returns uuid(s) or image url (svg) for an input name. If a specific image is desired, the user can make use of pick\_phylopic to visually select the desired uuid/url.

### Value

A character vector of a valid PhyloPic uuid or svg image url.

# **Examples**

```
## Not run:
uuid <- get_uuid(name = "Acropora cervicornis")
uuid <- get_uuid(name = "Dinosauria", n = 5, url = TRUE)
## End(Not run)</pre>
```

 ${\tt phylopic\_key\_glyph} \qquad \textit{Use PhyloPics as legend key glyphs}$ 

## **Description**

Specify existing images, taxonomic names, or PhyloPic uuids to use PhyloPic silhouettes as legend key glyphs in a ggplot plot.

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#### Usage

```
phylopic_key_glyph(img = NULL, name = NULL, uuid = NULL)
```

### **Arguments**

#### **Details**

One (and only one) of img, name, or unid must be specified.

This argument may also be a vector/list of valid values if multiple silhouettes should be used as key glyphs. In this case, the specified silhouettes will be used as ordered as key glyphs one by one, with recycling as necessary.

Note that the sizes of the silhouettes in the legend are currently maximized based on the size of the key. This size can be modified using the legend.key.size argument in ggplot2::theme(). Therefore, the silhouettes will not reflect the size aesthetic, and this function should not be used for size legends.

### **Examples**

pick\_phylopic

Pick a PhyloPic image from available options

### **Description**

This function provides a visually interactive way to pick an image and valid uuid for an input taxonomic name. As multiple silhouettes can exist for each organism in PhyloPic, this function is useful for choosing the right image/uuid for the user.

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#### Usage

```
pick_phylopic(
  name = NULL,
  n = 5,
  uuid = NULL,
  view = 1,
  filter = NULL,
  auto = NULL
)
```

# Arguments

name	character. A taxonomic name. Different taxonomic levels are supported (e.g. species, genus, family).
n	numeric. How many unids should be viewed? Depending on the requested name, multiple silhouettes may exist. If n exceeds the number of available images, all available unids will be returned. Defaults to 5. Only relevant if name supplied.
uuid	character. A vector (or list) of valid PhyloPic silhouette uuids, such as that returned by get_uuid() or resolve_phylopic().
view	numeric. Number of silhouettes that should be plotted at the same time. Defaults to 1.
filter	character. Filter uuid(s) by usage license. Use "by" to limit results to image uuids which do not require attribution, "nc" for image uuids which allow commercial usage, and "sa" for image uuids without a ShareAlike clause. The user can also combine these filters. Only relevant if name supplied.
auto	numeric. This argument allows the user to automate input into the menu choice. If the input value is 1, the first returned image will be selected. If the input value is 2, requested images will be automatically cycled through with the final image returned. If the input value is 3, a list of attribution information for each image is returned (this functionality is principally intended for testing). If NULL (default), the user must interactively respond to the called menu.

#### **Details**

This function allows the user to visually select the desired image from a pool of silhouettes available for the input name.

Note that while the view argument can be any positive integer, weaker/older computers may have issues displaying very large numbers of images at the same time (i.e. view > 9). If no images are displayed in your plotting environment, try decreasing the value of view.

#### Value

A Picture object is returned. The uuid of the selected image is saved as the "uuid" attribute of the returned object and is also printed to console.

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#### **Examples**

```
## Not run:
# Defaults pane layout
img <- pick_phylopic(name = "Canis lupus", n = 5)
# 3 x 3 pane layout
img <- pick_phylopic(name = "Scleractinia", n = 9, view = 9)
## End(Not run)</pre>
```

plot.Picture

Preview a PhyloPic silhouette

### **Description**

Preview a raster or vector representation of a PhyloPic silhouette. This will plot the silhouette on a new page in your default plotting device.

### Usage

```
## S3 method for class 'Picture'
plot(x, ...)
## S3 method for class 'phylopic'
plot(x, ...)
```

# Arguments

```
x A Picture or png array object, e.g., from using get_phylopic().... Other arguments passed on to grImport2::grid.picture() or grid::grid.raster().
```

recolor\_phylopic

Recolor a PhyloPic image

#### **Description**

Function to recolor and change alpha levels of a PhyloPic image.

```
recolor_phylopic(
  img,
  alpha = 1,
  color = NULL,
  fill = NULL,
  remove_background = TRUE
)
```

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### Arguments

img	A Picture or png array object, e.g., from using get_phylopic().
alpha	numeric. A value between 0 and 1, specifying the opacity of the silhouette.
color	character. Color to make the outline of the silhouette. If NULL, the outline color is not changed.
fill	character. Color to make the body of the silhouette. If NULL, the body color is not changed. $$
remove_background	
	legical Should any white healtenaund be removed? Only useful if img is a

logical. Should any white background be removed? Only useful if img is a Picture object. See details.

#### **Details**

Some PhyloPic silhouettes do not have a transparent background. Consequently, when color is used with vectorized versions of these images, the entire image—including the background—is recolored. Setting remove\_background to TRUE (the default) will remove any white parts of the image (which should only be the background).

#### Value

A Picture or png array object (matching the type of img)

#### See Also

```
Other transformations: flip_phylopic(), rotate_phylopic()
```

### **Description**

This function takes a supplied taxonomic name, queries it via the specified external API, resolves the API's returned taxonomic ID to the PhyloPic taxonomic node database, then retrieves PhyloPic image unids (or urls) for that node.

```
resolve_phylopic(
  name,
  api = "gbif.org",
  hierarchy = FALSE,
  max_ranks = 5,
  n = 1,
  filter = NULL,
  url = FALSE
)
```

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#### **Arguments**

name	character. A full or partial taxonomic name to be queried via the specified api.
api	character. The API in which to query name. See Details for the available options.
hierarchy	logical. Whether the taxonomic hierarchy of name should be retrieved from the API and used to get several sets of PhyloPic image uuids (or urls).
max_ranks	numeric. The maximum number of taxonomic ranks that should be included if hierarchy is TRUE.
n	numeric. How many unids should be returned? Depending on the requested name, multiple silhouettes might exist. If n exceeds the number of available images, all available unids will be returned. This argument defaults to 1.
filter	character. Filter uuid(s) by usage license. Use "by" to limit results to image uuids which do not require attribution, "nc" for image uuids which allow commercial usage, and "sa" for image uuids without a ShareAlike clause. The user can also combine these filters as a vector.
url	logical. If FALSE (default), only the uuid is returned. If TRUE, a valid PhyloPic image url of the uuid is returned.

#### **Details**

If hierarchy is FALSE, the specified name is queried via the specified api. The matched id is then resolved to the matching taxonomic node in the PhyloPic database. If hierarchy is TRUE, the full taxonomic hierarchy for name is retrieved from the specified api, those taxonomic names are subset to max\_ranks ranks (starting from the specified name and ascending the hierarchy). Then each of those names is resolved to the matching taxonomic node in the PhyloPic database (where possible). In either case, get\_uuid() is then used to retrieve n image UUID(s) for each taxonomic name.

Note that while the names of the returned list are the taxonomic names as reported by the specified api, the PhyloPic images that are returned are associated with whatever taxonomic node that taxonomic name resolves to in the PhyloPic database. This means that, if hierarchy is TRUE, the same images may be returned for multiple taxonomic names. Also, if a particular taxonomic name does not resolve to any node in the PhyloPic database, no images will be returned for that name.

The following APIs are available for querying (api):

- "eol.org": the Encyclopedia of Life (note: hierarchy = TRUE is not currently available for this API) ("eol" is also allowed)
- "gbif.org": the Global Biodiversity Information Facility ("gbif" is also allowed)
- "marinespecies.org": the World Registor of Marine Species ("worms" is also allowed)
- "opentreeoflife.org": the Open Tree of Life ("otol" is also allowed)
- "paleobiodb.org": the Paleobiology Database ("pbdb" is also allowed)

#### Value

A list where each value is n (or fewer) PhyloPic image uuids (or urls if url = TRUE) and each name is the taxonomic name as matched and reported by the specified api. If hierarchy is FALSE, the list has length 1. If hierarchy is TRUE, the list has maximum length max\_ranks.

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#### **Examples**

rotate\_phylopic

Rotate a PhyloPic silhouette

# Description

The picture can be a Picture or png array object, e.g., from using get\_phylopic(). Note that png array objects can only be rotated by multiples of 90 degrees.

#### Usage

```
rotate_phylopic(img, angle = 90)
```

#### **Arguments**

img A Picture or png array object, e.g., from using get\_phylopic().
angle numeric. The number of degrees to rotate the silhouette clockwise.

#### Value

A Picture or png array object (matching the type of img)

### See Also

Other transformations: flip\_phylopic(), recolor\_phylopic()

save\_phylopic

Save a PhyloPic image

### Description

save\_phylopic is a convenient function for saving a PhyloPic silhouette fetched via get\_phylopic. Available formats for saving are those available in the grDevices package (i.e. pdf, png, svg, tiff, jpeg, and bmp).

```
save_phylopic(img = NULL, path = NULL, bg = "transparent", ...)
```

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### **Arguments**

img	picture. A Picture object. For PhyloPic silhouettes, this is generated by get_phylopic and pick_phylopic.
path	character. The output file path. The name of the file and file extension should be included (e.g. "./phylopic.png"). If this argument is NULL (default), the file is automatically saved in the current working directory as a png file.
bg	character. The desired background color. By default this argument is set to "transparent". Note: .jpeg files are always exported with a background colour.
	Additional arguments available for the called grDevices function. The called function is determined by the file extension used in path (e.g. png).

#### **Details**

This function can be used to save a PhyloPic image obtained via the get\_phylopic or any object of class Picture from the grImport2 package. Any file format available in the grDevices package can be used (i.e. pdf, png, svg, tiff, jpeg, and bmp).

#### Value

An image is saved. Nothing is returned to the R interface.

### **Examples**

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